

Vertical Wiggle

This filter is similar to the Horizontal Wiggle filter, except that it moves anchor and rocker points around in a vertical direction. And, like the other Wiggle filters, it's good for shaking effects.

The amount slider lets you vary the randomness from -100% to 100%. At 100%, a point may be moved a random amount that can be as much as 100% of the maximum dimension of the shape's bounding box.